

**HEMPFIELD TOWNSHIP ZONING HEARING BOARD
NOTICE OF APPEAL**

Date Hearing Advertised: _____ Appeal Number: _____

Fee Paid/Receipt Number: _____ Date: _____

Tax Map #: _____

(I) (We) _____ of _____

request that a determination be made by the Zoning Hearing Board on the following:

- () Appeal from Zoning Officer's Decision or Enforcement Notice;
- () Appeal for an interpretation of the ordinance or map;
- () A special exception to the ordinance on which the Zoning Hearing Board is required to pass;
- () Request for a variance relating to the () use () area () frontage () yard () height or _____ provisions of the ordinance.
(State if request is for purpose other than those enumerated.)

The description of the property involved in this appeal is as follows:

Location: _____

Lot Size: _____ Present Use: _____ Zone District: _____

Present Improvements Upon Land: _____

Proposed Use: _____

Has any previous application or appeal been filed in connection with these premises? _____ No _____ Yes

If yes, give date and appeal number: _____ Date _____ Appeal No. _____

(I) (We) believe that the Board should approve this request because: (Include the grounds for appeal or reasons both with respect to law and fact for granting the appeal or special exception or variance, and if hardship is claimed, state the specific hardship.)

Other items necessary for filing of application: Survey and/or site plan of property showing front yard, rear yard and side yard setbacks and proposed parking arrangement, blue prints of interior, written evidence of any past applications and any other evidence you, the applicant, feels may be necessary.

I HEREBY CERTIFY THAT ALL OF THE ABOVE STATEMENTS AND THE STATEMENTS CONTAINED IN ANY PAPERS OR PLANS SUBMITTED HEREWITH ARE TRUE TO THE BEST OF MY KNOWLEDGE AND BELIEF.

Signature _____ () _____ Date _____
Phone Number

Application Filing Fee Special Exceptions/Variations:	\$1,000	Date Paid:	Check #
Application Filing Fee Zoning Enforcement Notice Appeal	\$1,500	Date Paid:	Check #

